Lesson Title/ Focus	Intro to Surrealism	Date	October 24, 2012
Subject/Grade Level	Grade 7	Time Duration	20 minutes
Unit	Art History + Drawing	Teacher	Jen Rempel

	UTCOMES FROM ALBERTA PROGRAM OF STUDI	ES	
GLO's: 7. Drawings->Co	. Drawings->Communicate, Articulate & Evaluate 7. Compositions->Organization		
mysterious image	mysterious images.		
Articulate & Evalu	rate D) Discuss one's responses to one's own drawing: bout art.	s and images	is part of
Organization A) T	The concept of change over time can be expressed thro	ough a series	s of
drawings. Organization B) II	naginary forms can be created by altering or rearrang	ing parts of i	mages.
,	LEARNING OBJECTIVES	5	J
Students will:			
	the Surrealist movement through drawing, collabo	rate with pe	ers &
teacher, tap into	their creativity and subconcious!		
	ASSESSMENTS		
Observations:	 are students working well together, explaining step sharing materials well asking questions, discussions going on 	os to next stu	udent
Key Questions:	 What other movies can you think of that are like Al 		rland?
	• Has anyone heard of the art movement, Surrealism		
	 Did you find you had time to really think about what draw? 	at you were g	joing to
	What do you think about Surrealism?		
Product/Performance:	Exquisite Corpse completed figure		
LEARI	NING RESOURCES CONSULTED	MATERIA	ALS AND
			MENT
• POS Junior High Art from			(1 page per
• YouTube clip: http://ww		student), m	•
v=truHqdF50Hg&feature=share&list=PL332PBtmGvkcEpflHdaJiVYzZi6lTzPtO crayons, pencil crayo sharpener, painters			
	re=share&list=PL332PBtmGvkcEpflHdaJiVYzZi6lTzPtO		, computer &
	ma.org/learn/moma_learning/themes/surrealism	whiteboard	
		• Creativity &	k Passion!
	PROCEDURE		
	Introduction		Time
Attention Grabber	Clip from Alice in Wonderland		30 seconds
Assessment of Prior Knowledge Questions re. Dreams, Movies, leading to Surrealism			1 minute
Expectations for - participation, conversation, communication, creativity, sharing, collaboration, interest		ty, sharing,	
Advance Organizer/	- Super Fast Intro to Surrealism & The Exquisite Corp.	se Game	
Agenda	- Rules of the Game & Example		
	- Play Exquisite Corpse Game! 9 minutes (3 minutes p	per section)	15 seconds
	- Mini-Art Exhibition		
	– Intro to Surrealist Project		

Transition to Body	 Intro to Surrealism & The Exquisite Corpse Game art movement 1924-early 40's, unconscious, dreamworld, automatism, removal of rational thought. game: played by Surrealists back in the 1920's at parties Explain Rules Show Example, main point is to not think just draw whatever pops into to mind! That is why the each section only has 3 min. Hand Out Supplies: pre folded papers, markers etc, template Write name on sections 	5 minutes
	Body	Time
Learning Activity #1	- Play Exquisite Corpse Game - ask if there are questions, start timer 3min. per section	10 minutes
Assessments/ Differentiation:	- walk around to each table, observe & talk with students	
Learning Activity #2	- Mini Gallery Exhibition of the Exquisite Corpses	3 minutes
Assessments/ Differentiation	- instructions followed - discussions while viewing final pieces	
	Closure	Time
Assessment of Learning:	 final products ask questions in Grand Conversation during viewing: favourite part of game, what else could be drawn using this game, what are student thoughts on Surrealism? 	
Feedback from Students:		
Feedback To Students	- compliment on working well together and creativity. We are Surrealist artists!	
Transition To Next Lesson	- Next lesson, we will learn more about the Surrealist movement and you will get to choose a Surrealist artist to research and over the next few weeks you can gather information and images which will be presented during our very own Surrealist party, where you get to become the artist you have selected!	15 seconds

Reflections from the	
lesson	